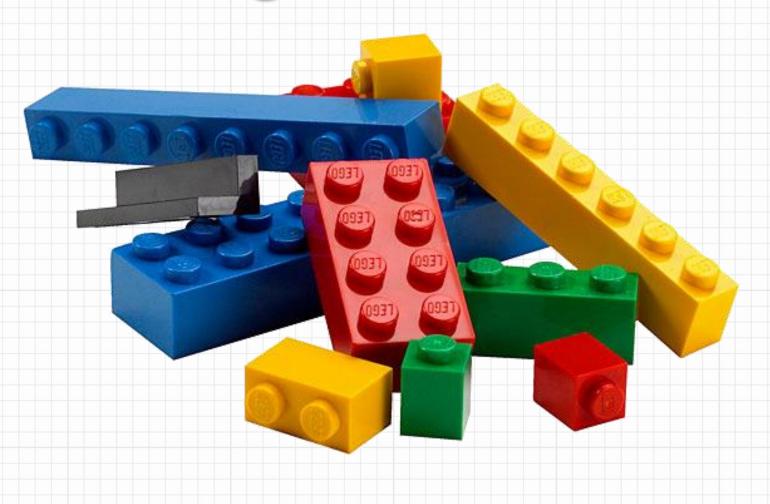# Modeling, Simulation and Deployment
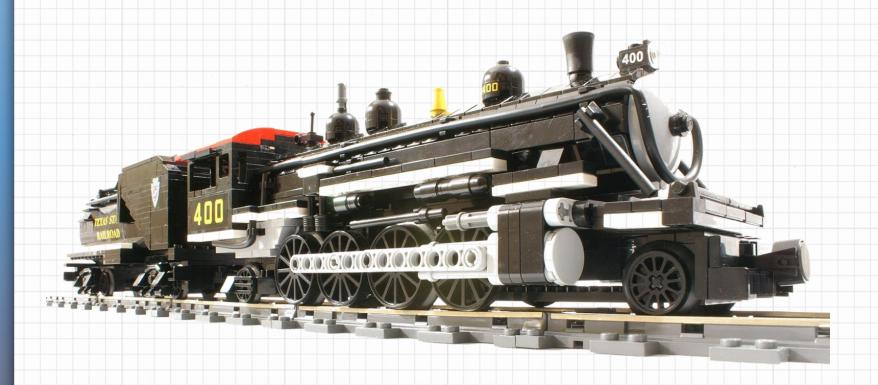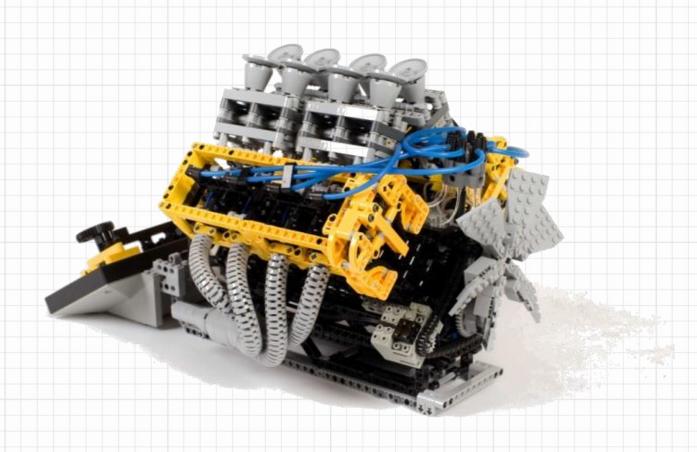
Dr. Michael Tiller

Xogeny
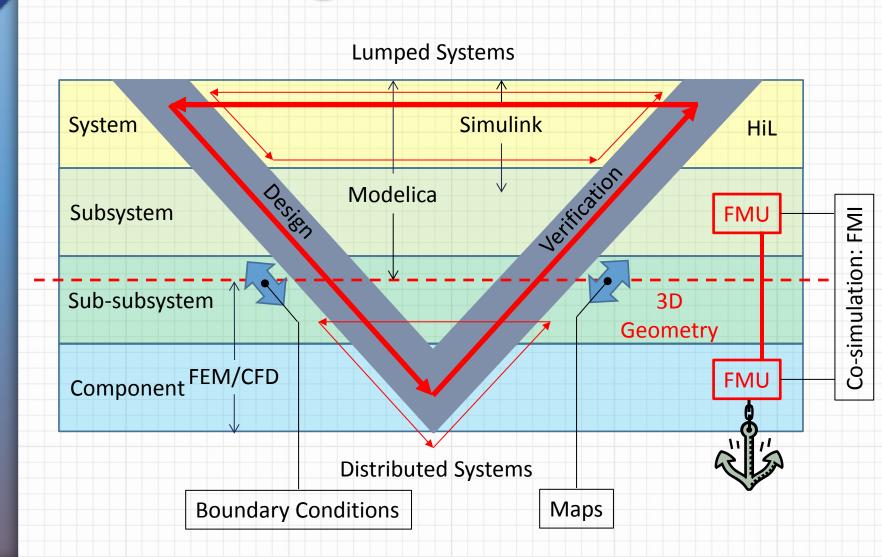
Modeling

Modeling

Modeling

Modeling

Modeling

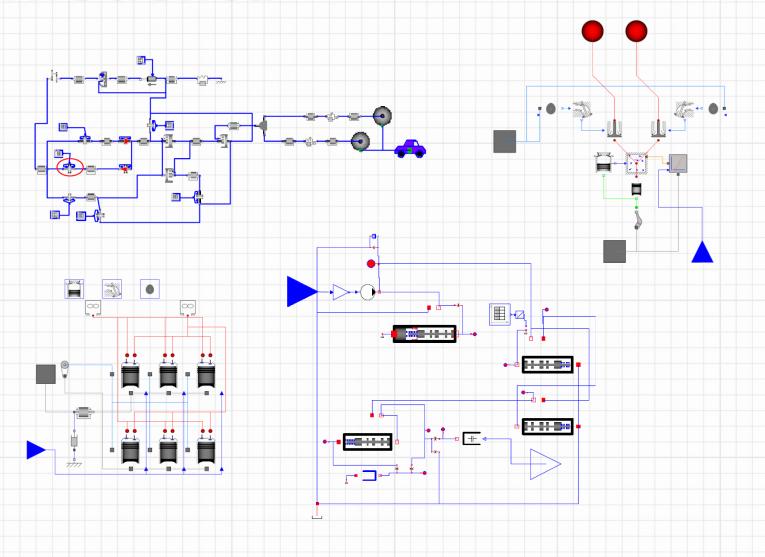# Modeling

Modeling

Am I at the wrong talk?

Modeling and "the V"

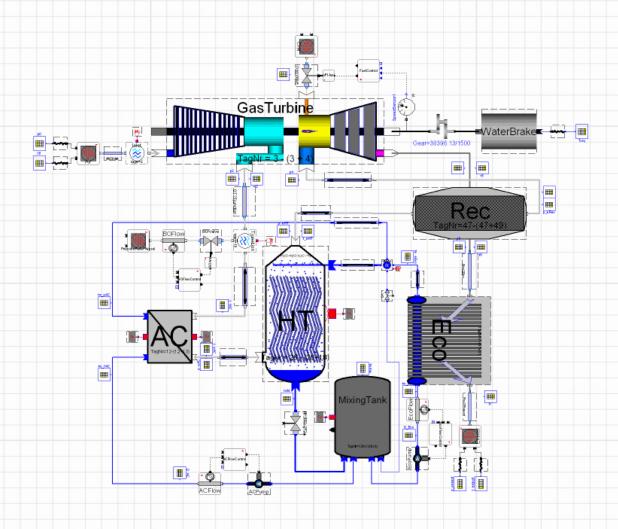# Modelica
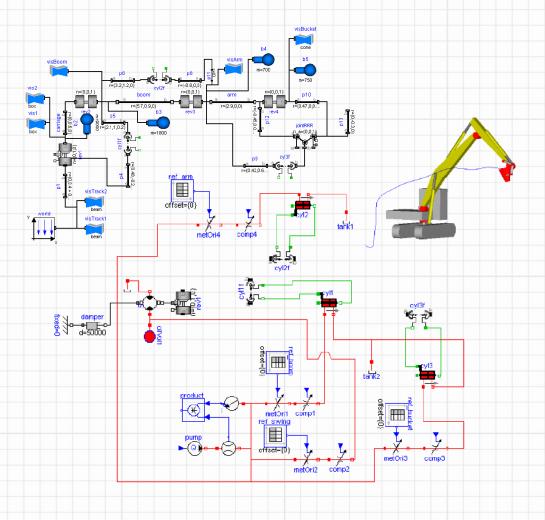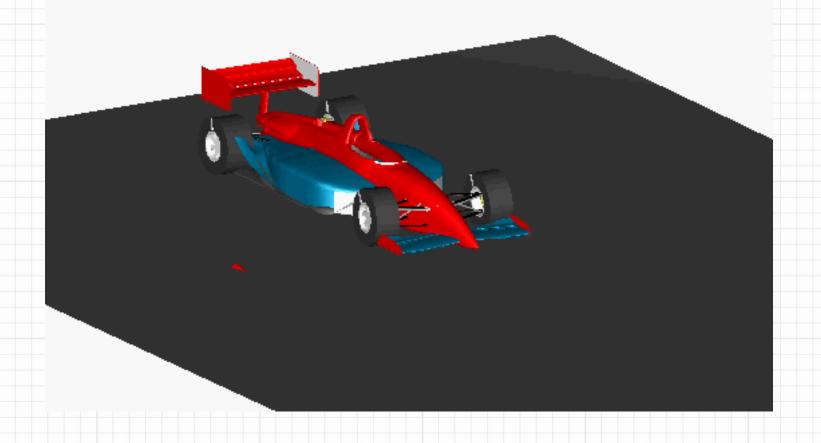
» Modelica is a modeling language that is:
  > Vendor-neutral
  > Multi-domain
  > Object-oriented
  > Multi-formalism

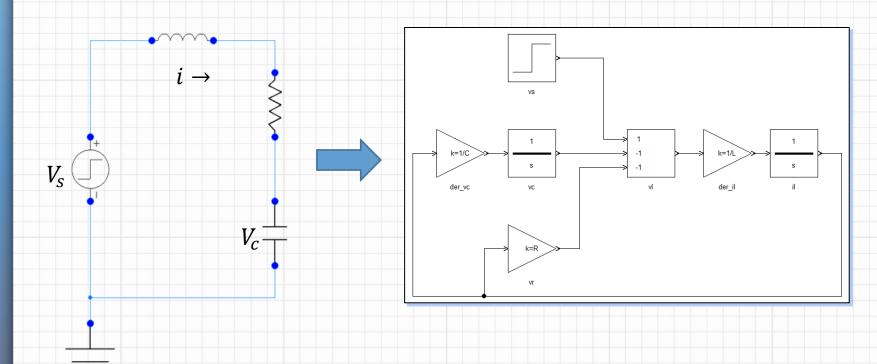» Modelica is like LEGOs for building mathematical system models

Modelica

Modelica

Modelica

Modelica

Acausal Modeling

Flexibility

Only change

Only 1 state (vs. 2 previously)
No feedback loop
Differentiation block

Completely different model!

Learning vs. Doing

Block Diagrams

» Textbook equations have to be constantly reformulated depending on context.

» Different "blocks" with different combinations of inputs and outputs.

» Tedious, time-consuming and error prone.

» Long-division

Acausal Modeling

» Textbook equations are captured in reusable object-oriented component models.

» A single component for all causalities (e.g. planetary gear).

» Fun, fast and automated (and efficient!)

» Calculator

```
                    0.1428
                7 ) 1.000000
1x7=7             -  7
                    30
4x7=28           - 28
                    20
2x7=14           - 14
                    60
8x7=56           - 56
```

033

DAEs

» Natural way to describe physical behavior

> Multi-body systems (joint constraints)

> Fluid problems (ideal gas law)

> Easy to express many important idealizations (~~stiff springs~~)

» Difficult to solve in a purely numerical way

> Consistent initial conditions

> High index DAEs

» Preferred solution methods:

> Index reduction (Pantelides' algorithm)

> Dummy derivative method

> Turn DAE into ODEs (or index-1 DAEs)

Possibilities

» Attraction of modeling is the landscape of infinite possibilities it creates.

Simulation

In the beginning...

» What were computers invented for?

ENIAC (circa 1947-1955)

"The Giant Brain"

Artillery Firing Tables

» Simulation is as old as computing itself.

Solution Method

» Originally, solution schemes (integration) was integrated with problem:

```
V = V + A*dt;
X = X + V*dt;
```

» Eventually, problem and solver were cleanly partitioned:

$$\dot{x}(t) = \boxed{f(x, u, t);} \; x_{n+1} = x_n + hf(t_n + \frac{h}{2}, x_n + \frac{hf(t_n, y_n)}{2})$$

» Performance:

> (Cost of evaluation *f)* × (# of times f is evaluated)

Evaluation Costs

» The Six Blind Men and The Elephant

The Modeling Elephant

Don't think of f as a black-box numerical function, think of it as a representation of your system that conveys a complete representation of your problem **and then optimize it**.

I give you a number, you give me a number.

Symbolic Manipulation

» Umbrella topic for:

> Equation sorting

> Index reduction

> State selection

> Substitutions

> Tearing

Requires structural information

» Goal is not a symbolic/analytical solution

» Reduces the DAEs down to ODEs

> More natural way to express behavior

> Reuse established numerical solvers

> Heavily optimize evaluation costs

» Opinion: it will be impossible for purely numerical tools to compete.

Generating Equations

$step.n.v = resistor.n.v$

$resistor.n.v = inductor.n.v$

$inductor.n.v = capacitor.n.v$

$capacitor.n.v = ground.n.v$

Across variables (equated)

$step.n.i + resistor.n.i + inductor.n.i + capacitor.n.i + ground.n.i = 0$

Through variables (summed)

$step.p.v = resistor.p.v$

$resistor.p.v = inductor.p.v$

$inductor.p.v = capacitor.p.v$

$step.p.i + resistor.p.i + inductor.p.i + capacitor.p.i = 0$

$step.p.i + step.n.i = 0$

$step.p.i = f(t)$

$resistor.p.i + resistor.n.i = 0$

$resistor.p.i * resistor.R = resistor.p.v - resistor.n.v$

$inductor.p.i + inductor.n.i = 0$

$der(inductor.p.i) * inductor.L = inductor.p.v - industor.n.v$

$capacitor.p.i + capacitor.n.i = 0$

$capacitor.p.i = capacitor.C * [der(capacitor.p.v) - der(capacitor.n.v)]$

$ground.n.v = 0$

Equation Structure

$step.n.v = resistor.n.v$

$resistor.n.v = inductor.n.v$

$inductor.n.v \Leftarrow capacitor.n.v$

$capacitor.n.v \Leftarrow ground.n.v$

$step.n.i + resistor.n.i + inductor.n.i + capacitor.n.i + ground.n.i = 0$

$step.p.v = resistor.p.v$

$resistor.p.v = inductor.p.v$

$inductor.p.v = capacitor.p.v$

$step.p.i + resistor.p.i + inductor.p.i + capacitor.p.i = 0$

$step.p.i + step.n.i = 0$

$step.p.i = f(t)$

$resistor.p.i + resistor.n.i = 0$

$resistor.p.i * resistor.R = resistor.p.v - resistor.n.v$

$inductor.p.i + inductor.n.i = 0$

$der(inductor.p.i) * inductor.L = inductor.p.v - industor.n.v$

$capacitor.p.i + capacitor.n.i = 0$

$capacitor.p.i * capacitor.C = der(capacitor.p.v) - der(capacitor.n.v)$

$ground.n.v \Leftarrow 0$

Structure of Equations

$$
\begin{bmatrix}
 & & & & -1 & 1 & & & & & & & & & & & \\
 & & & -1 & & 1 & & & & & & & & & & & \\
 & & -1 & & 1 & & & & & & & & & & & & \\
-1 & & 1 & & & & & & & & & & & & & & \\
 & & & & & & & -1 & 1 & & & & & & & & \\
 & & & & & & & -1 & & 1 & & & & & & & \\
 & & & & & & & & 1 & & & & & & & & \\
 & & & & & & & 1 & & & & & 1 & & 1 & & \\
 & & & & & & & 1 & 1 & & & & & & & & \\
 & & & & & & & 1 & & & & & & & & & \\
 & & & & & & & & & & & -1 & 1 & & & & \\
 & & & -1 & & & & & & & 1 & & R & & & \\
 & & & & & & & & & & & 1 & & & & \\
 & 1 & & & & & & & -1 & & & L & & & & \\
 & & & & & & & & & & & & & -1 & 1 & \\
 & & & & & & & & & & & & & -1/C & & 1 \\
 & & & & & & & & & & & & 1 & & 1 & 1 & 1 \\
1 & & & & & & & & & & & & & & & \\
\end{bmatrix}
$$

Sorted Structure

$$
\begin{bmatrix}
ground.n.v \\
capacitor.n.v \\
inductor.n.v \\
resistor.n.v \\
step.n.v \\
step.p.i \\
step.n.i \\
inductor.p.v \\
resistor.p.v \\
step.p.v \\
der(inductor.p.i) \\
inductor.n.i \\
resistor.p.i \\
resistor.n.i \\
capacitor.p.i \\
capacitor.n.i \\
der(capacitor.p.v) \\
ground.n.i
\end{bmatrix}
:=
\begin{bmatrix}
0 \\
ground.n.v \\
capacitor.n.v \\
inductor.n.v \\
resistor.n.v \\
f(t) \\
-step.p.i \\
capacitor.p.v \\
inductor.p.v \\
resistor.p.v \\
(inductor.p.i - inductor.n.v)/inductor.L \\
-inductor.p.i \\
(resistor.p.v - resistor.n.v)/resistor.R \\
-resistor.p.i \\
-step.p.i - resistor.p.i - inductor.p.i \\
-capacitor.p.i \\
capacitor.p.i / capacitor.C \\
-step.n.i - resistor.n.i - inductor.n.i - capacitor.n.i
\end{bmatrix}
$$

Functional Mockup Interface (FMI)

FMI

- » Functional Mockup Interface (FMI)
- » Initiated by Daimler as an industry wide and vendor neutral alternative to (MathWorks) S-functions.
- » Initially funded by EU. Eventually became an official Modelica Association project.
- » A way to exchange **compiled** models
  - > Not really a modeling technology
  - > Limited "composability"
- » FMI 2.0-RC1 just released
  - > Support for discrete states
  - > Algebraic loops during events and initialization

FMU

» Functional Mockup Unit – FMU

» Pre-compiled collection of files:

> Binaries (for various platforms)

> Source code (in provided)

> Resources (data files, etc)

> Documentation

> Model Description (XML file)

» FMUs are instantiated

> Potentially multiple instances in same simulation

> Can be formulated for "Model Exchange" or "Co-simulation"

Architectural Shifts

» Reaching limitations of classic Von Neumann architecture (CPU+memory).

» Multi-core machines and cloud computer resources are becoming increasingly common.

» Simulation is typically heavily sequential

» Exploiting future computing resources:

> Thinking more about parallel computations

> Loosely coupled analyses

> Cheaper computing and timing driving analyses like optimization, monte-carlo and other parallelizable types of analysis

> Model reduction could become more cost effective

FMQ

- » Xogeny proprietary platform
- » Platform for running FMI compliant models "in the cloud"
- » Inspiration came from dynamic programming application where desktop resources weren't sufficient.
- » Easy path to model reduction, Monte-Carlo analysis, etc.
- » Wraps analyses in data management framework for persisting input and output data.

Deployment

Possibilities

» Attraction of modeling is the landscape of infinite possibilities it creates.

Agoraphobia

» ~~Attraction of modeling is the landscape of infinite possibilities it creates.~~

» "…characterized by anxiety in situations where the sufferer perceives certain environments as dangerous or uncomfortable, often due to the environment's vast openness…"

Infinite Possibilities

User Experience

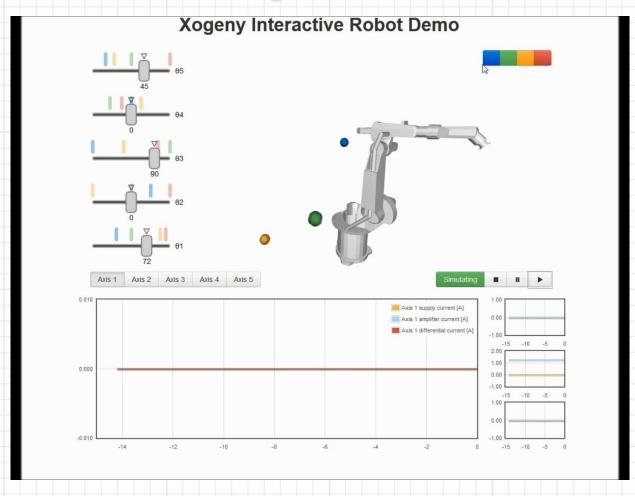» It is worth the effort to organize features and capabilities around achieving a great user experience.

Model → Application

» Important to understand the business questions that need answering.

> Do you need one application or many?

» Models are the "functions" to capture non-trivial relationships.

> Can be recombined in different ways depending on the use case.

» Applications need to provide a clear path from models to questions/solutions.

» Software architectures often tend toward monolithic applications.

» Xogeny applications heavily leverage declarative representations and code generation.

> Don't write applications, write programs that write applications.

Web-Based Analyses

Interactivity

Turnkey Systems

Vehicle Thermal Management

Stack Geometry

Heat Exchanger	X		Y		Width		Height	
Charge Air	0	mm	0	mm	700	mm	500	mm
Transmission Oil	0	mm	0	mm	595	mm	555	mm
Condensor	0	mm	0	mm	330	mm	200	mm
Radiator	0	mm	600	mm	400	mm	300	mm

Fan Control

Scaling

Vehicle Thermal Management

History

Vehicle Data

Driveline Ratio	4.1		Final gear ratio rear
Vehicle Body Mass	16000	kg ▼	Maximum value is 5000
Front Tire Radius	0.3	m ▼	Undeformed radius - front wheel
Front Tire Inertia	1	kg.m2	Inertia about the spin axis - front wheel
Rear Tire Radius	0.3	m ▼	Undeformed radius - rear wheel
Rear Tire Inertia	1	kg.m2	Inertia about the spin axis - rear wheel
Drag Coefficient	0.38		Aerodynamic drag coefficient of car body
Frontal Area	2.7	m2	Frontal area of car body
Road Inclination	0	% Grade	Inclination in the x direction
Ambient Temperature	311	K ▼	Ambient temperature (inlet to the stack)

Scale Factors

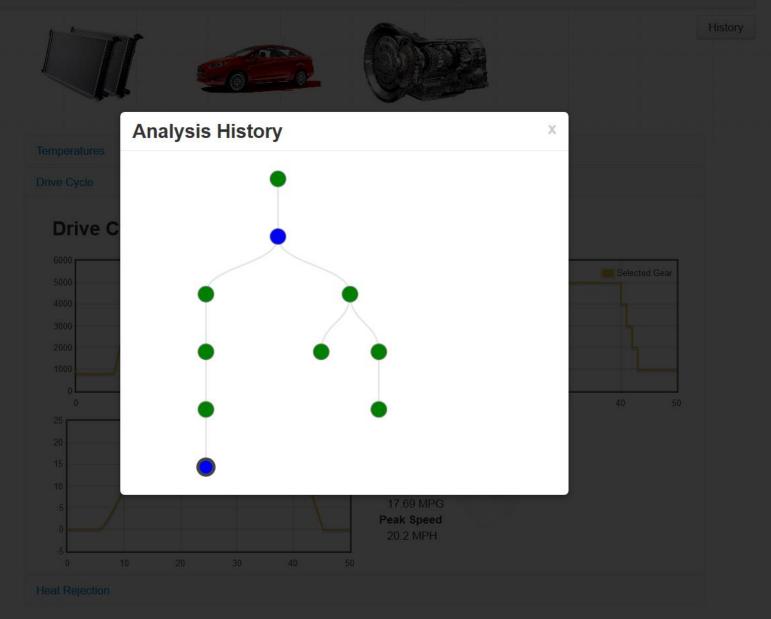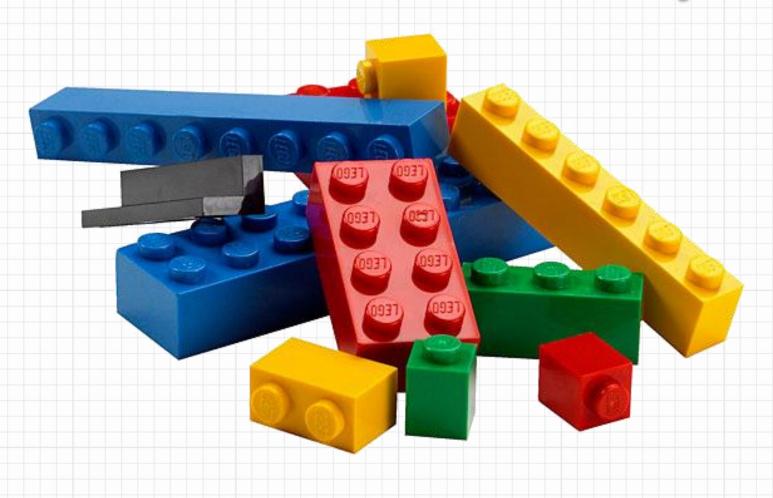|		
Drive Cycle Scaling	1	scaling factor for the drivecycle velocity
Engine Torque Scaling	1	Scaling of output torque >1 increases output torque

Vehicle Thermal Management

Temperatures

Drive Cycle

Drive Cycle

Engine Speed [RPM]

Selected Gear

Vehicle Speed

Statistics

Cycle Duration
  50.0 seconds
Fuel Economy
  17.69 MPG
Peak Speed
  20.2 MPH

Heat Rejection

Vehicle Thermal Management

History

Temperatures

Drive Cycle

Drive C

Analysis History   x

17.69 MPG
Peak Speed
20.2 MPH

Heat Rejection

Conclusions

» Increasing pressure to connect CAD, CAE, requirements and system simulation.

» Lots of compelling technologies out there that are not being leveraged.

> Competitive advantage in breaking away from legacy and capitalizing on these opportunities.

» Highlight the value of modeling by making it accessible to everybody.

» Exciting time for system simulation…

What Will You Build Today?

Questions?